

Package: gdalviz (via r-universe)

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Title Visualize Modern GDAL Pipelines

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Description Produces interactive or static visualizations of modern
GDAL CLI pipelines.

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URL <http://docs.jimbrig.com/gdalviz/>,
<https://github.com/jimbrig/gdalviz>

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as_gdalg	Convert a pipeline to a GDALG specification list
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Description

Convert a pipeline to a GDALG specification list

Usage

```
as_gdalg(x, relative_paths = TRUE, gdal_version = NULL)
```

Arguments

- x A gdalviz_pipeline, or a string/path accepted by read_gdalg().
- relative_paths Logical for the relative_paths_relative_to_this_file member. Defaults to TRUE.
- gdal_version Optional GDAL version string to record.

Value

A named list with type, command_line, and optional members, suitable for serialization to a *.gdalg.json file.

contract_step	<i>Look up a single pipeline step in the contract</i>
---------------	---

Description

Look up a single pipeline step in the contract

Usage

```
contract_step(command, contract = gdalviz_contract())
```

Arguments

- command Step command name (e.g. "reproject").
- contract A gdalviz_contract. Defaults to the bundled contract.

Value

The step definition list, or NULL if the command is unknown.

gdalviz_contract	<i>GDAL vector pipeline contract registry</i>
------------------	---

Description

Loads the bundled gdal vector pipeline --json-usage snapshot and turns it into a lookup of pipeline steps and their arguments. This is the single source of truth for which steps and arguments are valid, their types, choices, and documentation URLs.

Usage

```
gdalviz_contract(path = NULL, refresh = FALSE)
```

Arguments

- path Optional path to a --json-usage JSON snapshot. Defaults to the snapshot bundled with the package.
- refresh If TRUE, bypass the cache and reload.

Value

A gdalviz_contract object: a named list of step definitions.

gdalviz_refresh_contract	<i>Regenerate the GDAL pipeline contract snapshot from the installed GDAL</i>
--------------------------	---

Description

Runs `gdal <type> pipeline --json-usage` against the GDAL CLI on the user's PATH (or an explicit binary) and writes the result as a new contract snapshot, so the contract registry matches the locally installed GDAL version instead of the snapshot bundled with the package.

Usage

```
gdalviz_refresh_contract(  
    path = NULL,  
    type = c("vector", "raster"),  
    gdal = NULL  
)
```

Arguments

path	Destination for the snapshot JSON. Defaults to the bundled snapshot location, replacing it for the current installation.
type	Pipeline type ("vector" or "raster").
gdal	Path to the gdal binary. Defaults to gdal on the PATH.

Value

The refreshed `gdalviz_contract`, invisibly.

lint_pipeline	<i>Lint a GDAL pipeline against the GDAL contract</i>
---------------	---

Description

Produces a structured issue table for unknown steps, unknown arguments, missing required arguments, and value/type mismatches.

Usage

```
lint_pipeline(x, contract = gdalviz_contract())
```

Arguments

x	A <code>gdalviz_pipeline</code> , or a string/path accepted by <code>read_gdalg()</code> .
contract	A <code>gdalviz_contract</code> .

Value

A tibble with one row per lint issue.

parse_pipeline	<i>Parse a GDAL vector pipeline into a structured object</i>
----------------	--

Description

Accepts a raw pipeline command line (with or without the `gdal [vector|raster] pipeline prefix`) and parses it into an ordered list of steps, resolving nested pipelines (`[ ... ]`) and associating arguments with their values using the GDAL contract to disambiguate boolean flags.

Usage

```
parse_pipeline(x, contract = gdalviz_contract())
```

Arguments

<code>x</code>	A pipeline command-line string.
<code>contract</code>	A <code>gdalviz_contract</code> used to disambiguate argument types.

Value

A `gdalviz_pipeline` object.

parse_script	<i>Parse a shell or powershell script into a pipeline</i>
--------------	---

Description

Normalizes a `gdal ... pipeline` invocation written as a shell or powershell script – joining line continuations, stripping comments, and collapsing here-strings / heredocs into single tokens – then parses it with [parse_pipeline\(\)](#).

Usage

```
parse_script(
  text,
  shell = c("bash", "powershell"),
  contract = gdalviz_contract()
)
```

Arguments

text	The script text (a single string or a character vector of lines).
shell	Source shell: "bash" (default) or "powershell".
contract	A gdalviz_contract.

Value

A gdalviz_pipeline.

pipeline_dot	<i>Generate the DOT specification for a pipeline graph</i>
--------------	--

Description

Generate the DOT specification for a pipeline graph

Usage

```
pipeline_dot(graph, direction = c("TB", "LR"), theme = c("light", "dark"))
```

Arguments

graph	A gdalviz_graph from pipeline_graph() .
direction	Layout direction: "TB" (vertical, default) or "LR".
theme	"light" or "dark".

Value

A length-one character string of DOT.

pipeline_graph	<i>Build a renderer-agnostic graph model from a parsed pipeline</i>
----------------	---

Description

Converts a [parse_pipeline\(\)](#) result into a graph of nodes and edges, classifying each step, rendering its arguments as code, generating a plain-language description, and propagating the feature-stream state (CRS, geometry type, field schema, validity, ordering) along the pipeline.

Usage

```
pipeline_graph(x, contract = gdalviz_contract(), merge_repeated = TRUE)
```

Arguments

x	A gdalviz_pipeline (from parse_pipeline()) or a string/path accepted by read_gdalg() .
contract	A gdalviz_contract.
merge_repeated	Merge runs of 3+ consecutive identical commands (e.g. the one-field-at-a-time set-field-type chains needed for schema overrides) into a single stacked node. Defaults to TRUE.

Value

A gdalviz_graph: a list with nodes and edges tibbles.

pipelineFlowOutput	<i>Shiny bindings for pipeline_flow widgets</i>
--------------------	---

Description

Output and render functions for using [render_reactflow\(\)](#) widgets within Shiny applications.

Usage

```
pipelineFlowOutput(outputId, width = "100%", height = "560px")

renderPipelineFlow(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

outputId	Output variable to read from.
width, height	CSS dimensions for the widget container.
expr	An expression that returns a pipeline_flow widget.
env	The environment in which to evaluate expr.
quoted	Whether expr is a quoted expression.

Value

pipelineFlowOutput() returns a Shiny output element; renderPipelineFlow() returns a Shiny render function.

read_gdalg	<i>Read a GDAL pipeline from a GDALG file or raw string</i>
------------	---

Description

Accepts a path to a GDALG JSON file (`{"type": "gdal_streamed_alg", "command_line": "..."}`), a path to a raw pipeline text file, or a raw pipeline string, and returns a parsed `gdalviz_pipeline`.

Usage

```
read_gdalg(x, contract = gdalviz_contract())
```

Arguments

- `x` A path to a GDALG/JSON/text file, or a raw pipeline string.
- `contract` A `gdalviz_contract`.

Value

A `gdalviz_pipeline`.

read_script	<i>Read a shell or powershell script file into a pipeline</i>
-------------	---

Description

Read a shell or powershell script file into a pipeline

Usage

```
read_script(path, shell = NULL, contract = gdalviz_contract())
```

Arguments

- `path` Path to a `.sh` / `.ps1` script.
- `shell` Source shell: `"bash"` (default) or `"powershell"`.
- `contract` A `gdalviz_contract`.

Value

A `gdalviz_pipeline`.

render_command_line	<i>Render a pipeline as a canonical GDALG command line</i>
---------------------	--

Description

Serializes a parsed `parse_pipeline()` result back into a single-line `command_line` string, using the same minimal quoting that GDAL itself uses when it writes `*.gdalg.json` files. The result round-trips: parsing the output again yields an equivalent pipeline.

Usage

```
render_command_line(x, prog = TRUE, type = NULL)
```

Arguments

<code>x</code>	A <code>gdalviz_pipeline</code> , or a string/path accepted by <code>read_gdalg()</code> .
<code>prog</code>	Logical or <code>NULL</code> . Whether to emit the leading <code>gdal <type> pipeline</code> program prefix. Defaults to <code>TRUE</code> .
<code>type</code>	Pipeline type (" <code>vector</code> " or " <code>raster</code> "). Defaults to the type detected during parsing, falling back to " <code>vector</code> ".

Value

A length-one character vector.

render_diagrammer	<i>Render a pipeline graph as a Graphviz diagram (static-capable)</i>
-------------------	---

Description

Builds a DOT specification with card-style HTML nodes (verb header, code body, plain-language description), category colors, and state-annotated edges, rendered via DiagrammeR. Suitable for static export to SVG/PNG.

Usage

```
render_diagrammer(graph, direction = c("TB", "LR"), theme = c("light", "dark"))
```

Arguments

<code>graph</code>	A <code>gdalviz_graph</code> from <code>pipeline_graph()</code> .
<code>direction</code>	Layout direction: " <code>TB</code> " (vertical, default) or " <code>LR</code> ".
<code>theme</code>	" <code>light</code> " or " <code>dark</code> ".

Value

A DiagrammeR `grViz` `htmlwidget`.

render_g6	<i>Render a pipeline graph as an interactive g6 (AntV G6) widget</i>
-----------	--

Description

Produces a modern, interactive node-link diagram using a dagre (hierarchical) layout. Nodes are card-style, colored by category, labelled with the step verb and a plain-language description; edges carry state-change badges.

Usage

```
render_g6(  
  graph,  
  direction = c("TB", "LR", "BT", "RL"),  
  theme = c("light", "dark"),  
  height = NULL,  
  width = "100%"  
)
```

Arguments

graph	A gdalviz_graph from pipeline_graph() .
direction	Layout direction: "TB" (default), "LR", "BT", "RL".
theme	"light" or "dark".
height, width	Widget dimensions.

Value

A g6 htmlwidget.

render_reactflow	<i>Render a pipeline graph as an interactive React Flow widget</i>
------------------	--

Description

Produces a modern, interactive dataflow diagram of a GDAL pipeline using **React Flow** (xyflow). Steps render as card-style nodes colored by category with their arguments inline; edges carry state-change badges (CRS, geometry type, field count); tee branches render as dashed side flows. Clicking a node opens an inspector panel with the full argument list, the propagated stream state, and a link to the GDAL documentation for that step.

Usage

```
render_reactflow(
  graph,
  direction = c("TB", "LR", "BT", "RL"),
  theme = c("light", "dark"),
  minimap = TRUE,
  controls = TRUE,
  legend = TRUE,
  draggable = TRUE,
  width = NULL,
  height = NULL,
  elementId = NULL
)
```

Arguments

graph	A gdalviz_graph from pipeline_graph() , or a pipeline/string/path accepted by it.
direction	Layout direction: "TB" (default), "LR", "BT", "RL".
theme	"light" (default) or "dark".
minimap	Show a minimap overview. Defaults to TRUE.
controls	Show zoom/fit controls. Defaults to TRUE.
legend	Show the category legend. Defaults to TRUE.
draggable	Allow nodes to be repositioned by dragging. Defaults to TRUE.
width, height	Widget dimensions passed to htmlwidgets::createWidget() .
elementId	Optional explicit element id for the widget container.

Details

The JavaScript bundle is built from srcjs/ (see srcjs/README.md) and shipped with the package, so no node toolchain is needed at run time.

Value

A pipeline_flow htmlwidget.

Examples

```
## Not run:
gdalg <- system.file(
  "extdata", "pipelines", "tiger_states.gdal.json",
  package = "gdalviz"
)
pipeline_graph(gdalg) |> render_reactflow(theme = "dark")

## End(Not run)
```

render_script	<i>Render a pipeline as a formatted shell script</i>
---------------	--

Description

Produces an indented, line-continued gdal <type> pipeline invocation for either bash/sh or powershell, with one ! step per line and shell-appropriate quoting. Optionally reflows large SQL into a heredoc (bash) or here-string (powershell) for readability.

Usage

```
render_script(  
  x,  
  shell = c("bash", "powershell"),  
  indent = "  ",  
  type = NULL,  
  globals_per_line = 3L,  
  sql = c("inline", "block")  
)
```

Arguments

- x A gdalviz_pipeline, or a string/path accepted by [read_gdalg\(\)](#).
- shell Target shell: "bash" (default) or "powershell".
- indent Indentation unit for steps. Defaults to two spaces.
- type Pipeline type ("vector" or "raster").
- globals_per_line Number of global options to place per continuation line. Defaults to 3.
- sql Either "inline" (default, single quoted token) or "block" (multiline heredoc / here-string for --sql values).

Value

A length-one character vector containing the full script.

validate_pipeline	<i>Validate a GDAL pipeline against the GDAL contract</i>
-------------------	---

Description

Validates a parsed pipeline and returns a structured validation object. By default it errors when validation fails.

Usage

```
validate_pipeline(x, contract = gdalviz_contract(), strict = TRUE)
```

Arguments

x A gdalviz_pipeline, or a string/path accepted by [read_gdalg\(\)](#).
contract A gdalviz_contract.
strict If TRUE (default), abort when validation contains errors.

Value

A gdalviz_validation object with valid and issues.

write_gdalg	<i>Write a pipeline to a GDALG JSON file</i>
-------------	--

Description

Write a pipeline to a GDALG JSON file

Usage

```
write_gdalg(x, path, relative_paths = TRUE, gdal_version = NULL, pretty = TRUE)
```

Arguments

x A gdalviz_pipeline, or a string/path accepted by [read_gdalg\(\)](#).
path Output path (conventionally ending in .gdalg.json).
relative_paths Logical for the relative_paths_relative_to_this_file member. Defaults to TRUE.
gdal_version Optional GDAL version string to record.
pretty Whether to pretty-print the JSON. Defaults to TRUE.

Value

The path, invisibly.

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